

Session VI_b: Connection Services

Chair: Hiroshi Ishii, *NTT*



"Providing Scalable QoS-based Connectivity Services"

M Banfield, C Edwards, N Charton and D Hutchison

Mark Banfield, Lancaster University

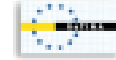
email: banfield@comp.lancs.ac.uk

TINA Conference, Hawaii, 15th April 1999



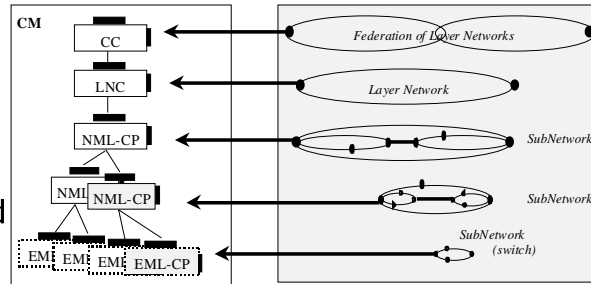
The ReTINA Project

- ReTINA is a European Union funded ACTS project
- Goal: To develop a distributed real-time multimedia environment over emerging broadband networks
- Lancaster University, Alcatel, & Siemens contribute to a work package on development of a network management platform based on the ReTINA DPE
- Lancaster University has actively participated in research on provision of guaranteed QoS through participation in OPENSIG and ReTINA projects



TINA-CMA

- Goal: provide management of broadband networks to provide efficient routing, QoS guarantees and maintenance of connections



- Developed on ideas of Open Signalling - providing a configurable, programmable network environment
- TINA Connection Management Architecture (TINA-CMA) is based on an hierarchical routing approach but lacks QoS support



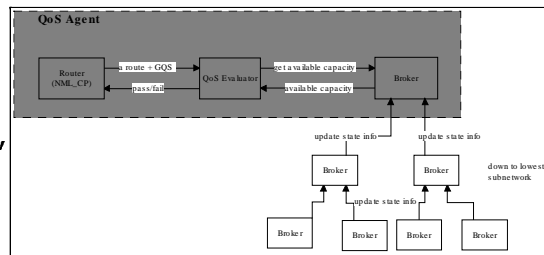
QoS Management

- ReTINA-CMA extends TINA-CMA to provide QoS routing and maintenance functionality
- Add QoS information to the state information exchanged between CPs (Connection Performers)
- Concerns of top levels of hierarchy becoming swamped with QoS changes not a problem due to natural filtering and aggregation properties of hierarchical network composition
- Division of *topological routing* from *QoS estimation*
- Keeping both topological and QoS status up-to-date in real time considered unrealistic



ReTINA NML_CP architecture

- NML_CP divided into three computation entities:
- Router: functions as traditional NML_CP selecting routes from its topological information database
- Admission Tester: responsible for testing if a given route can be admitted while maintaining QoS guarantees. Has no state information as is purely an evaluation function
- Broker: maintains QoS capacity information for associated subnetworks. Stores bandwidth, delay, and error rate but is easily extendible



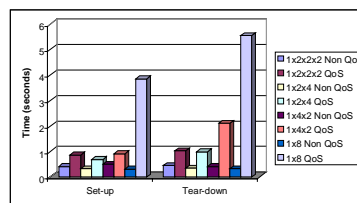
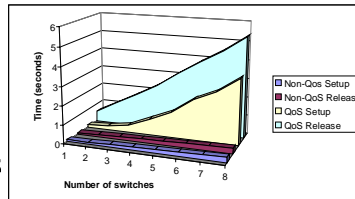
Evaluating the initial QoS approach

- This simplistic approach was presented in the paper "TINA Connectivity Services: Quality and Quantity through QoS Based Routing and DPE Performance" by Huw Oliver at TINA Conference 1997
- Approach has since been validated by implementing, testing and evaluating the architecture.
- Implemented in C++ on Solaris Workstations using Iona's Orbix CORBA v2 compliant DPE
- Evaluation of QoS management aspects on Lancaster University ATM test bed



Evaluating the initial QoS approach

- Performance results were unsatisfactory. Connection establishment/release latency scaled poorly.
- However, when QoS functionality was disabled, performance improved drastically
- Further investigation shows performance was a factor of type of hierarchical composition
- Narrow hierarchies yield much lower connection latencies than equivalent broad compositions



Refined ReTINA-CMA

- Refinement of CMA with more mature QoS provision model adopting results from simplistic approach
- Three areas of refinement
 - reduce latency of connection establishment/release
 - improve scalability of Connection Management
 - improve QoS model with support for more parameters



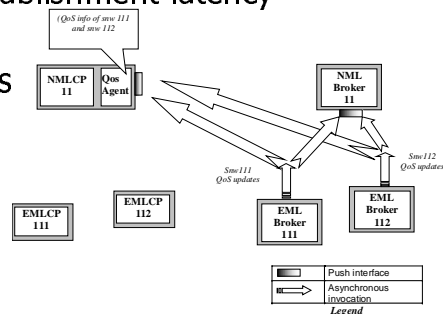
CP Replication

- The hierarchical CMA approach inevitably leads to criticisms of the “hot spots”
- All operations go through the root and higher level nodes leading to the following problems
 - Scalability - number of concurrent users limited by computational resources available on the node running the high level CPs
 - Reliability - root CP represents a single point of failure in system
- Obvious solution to replicate the high level CP objects, but how do you maintain consistency between replicas?
- Our approach uses a DPE Notification Service developed by Alcatel within the ReTINA project



Division of QoS and Routing functionality

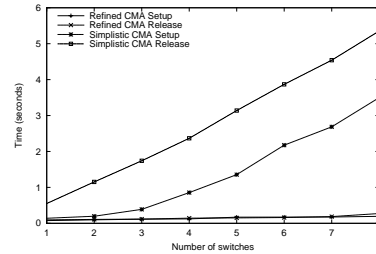
- Results showed NML_CP swamped with QoS updates & impacting on connection establishment latency
- In Refined-CMA total separation, NML_CP contains Router function and a QoS Agent (contains last up-to-date QoS estimate)
- Broker calculating estimate may be located elsewhere
- Communication is through Notification Service: allowing
 - replication of NML_CPs and QoS Brokers
 - dynamic switching between broker implementations





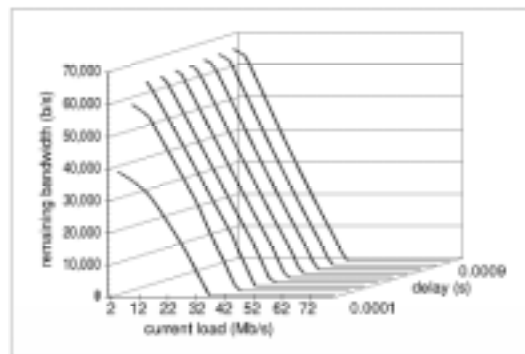
Evaluating Refined ReTINA-CMA

- Refined-CMA evaluated through implementation and testing on same platform as simplistic approach
- Results show model is scalable, QoS estimation making no impact on performance
- Set-up time (excluding switch interaction) is negligible (below 200 milliseconds)
- Compares well with IEFT's RSVP QoS signalling protocol which at best (assuming message is not lost) takes the total round trip time of the route



Evaluation of QoS Guarantee

- Available bandwidth on a link is dependant on the QoS guarantee already reserved
- The figure shows the results obtained for a link of 80,000b/s
- For a given current load on the link, it can be observed that the available bandwidth is dependant upon the level of delay required





Switch Control

- The ReTINA platform has been shown to effectively manage QoS reservations, but switch control remains an open issue
- Some switch manufactures see switch control as an integral part of the switch package and are not keen on opening up their switches to third party control software
- ReTINA has developed EML_CP using SNMP to provide control for the Fore ASX100 and ASX200 ATM switches
- But SNMP was designed as a generic device management protocol and not optimal for high performance connection control



Goal of Switch Control

- When designing switch control mechanisms the following must be considered:
- **Sharing**: simplest models allow a single controller to control a single switch. Advanced schemes allow for multiple controllers
- **QoS model**: three approaches, local QoS profiles, service specific, abstract switch model
- **Update Model**: traditional management protocols (eg SNMP) allow a client to pull information off the switch. However a switch push model may be appropriate for QoS update information (like SNMP traps)



Switch Control

- Open switch control has long been demanded by the open signalling community
- However, at last there are a number of promising up-and-coming approaches including
 - GSMP v1 (General Switch Management Protocol) - master/slave protocol for managing ATM switches but lacking QoS support
 - qGSMP and GSMP v2 - refine GSMP to provide QoS functionality
 - VSI (Virtual Switch Interface) protocol- developed by Multiservice Switching Forum to allow multiple clients to manage a switch
- IETF have recently established GSMP Working Group



Conclusion

- Distributed hierarchical QoS management has been shown to be a scalable approach to providing QoS guarantees in wide area networks
- Operation latency times (200 milliseconds) are extremely low, appearing from the user point of view as instantaneous
- Switch control has in the past been a barrier to take-up of open signalling approaches
- New protocols with backing of IETF and switch vendors
- Role for connection management has changed with the emergence of the Internet. Challenge is to adapt network management to new demands

OMG A/V Streams and TINA NRA: An Integrative Approach

Olaf Kath

Humboldt Universität zu Berlin

Wataru Takita

Nippon Telegraph and Telephone



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TINA '99 Conference; Hawaii; April 1999

Questions

- How can one build an environment for continuous media exchange, that supports different data streaming standards and different networking technologies?
- How fits TINA Connection Management and OMG Control and Management of A/V Streams in that framework?



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Answers (?!)

- Application of OMG A/V Streams as *ONE* standard for multimedia devices and nodal bindings
- Application of TINA Connection Management concepts for the management of connections within the transport network

How looks the connectivity consumer - connectivity provider interaction point (i.e. TCon) then?



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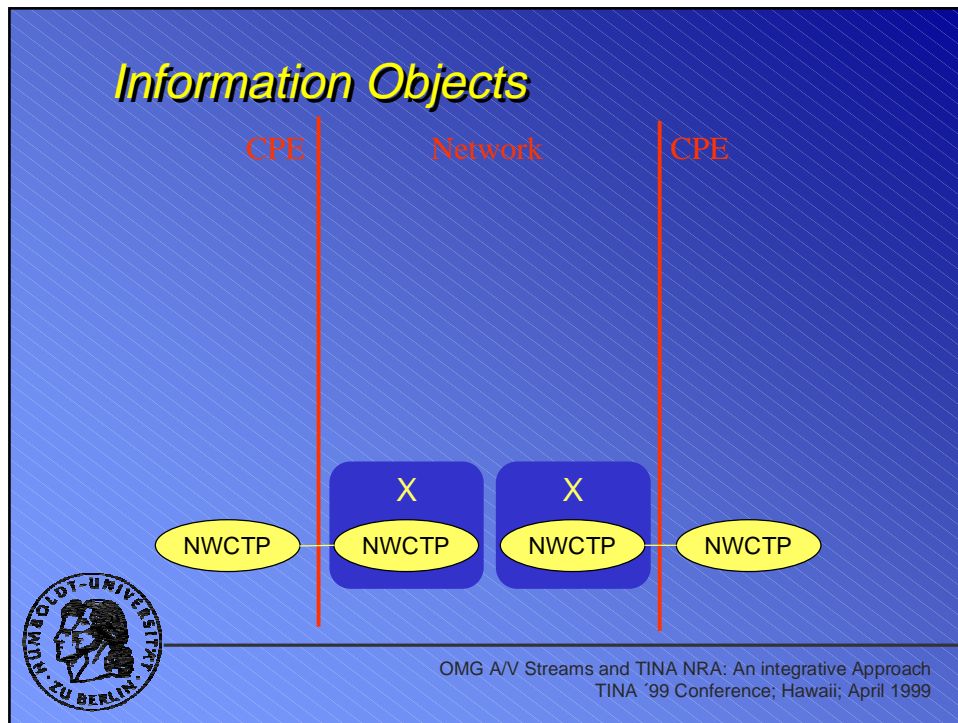
Outline

- Information objects and their relationships
- Computational representation of information entities
- Computational model and integration of A/V Streams
- Engineering model
- Conclusions




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Information Objects



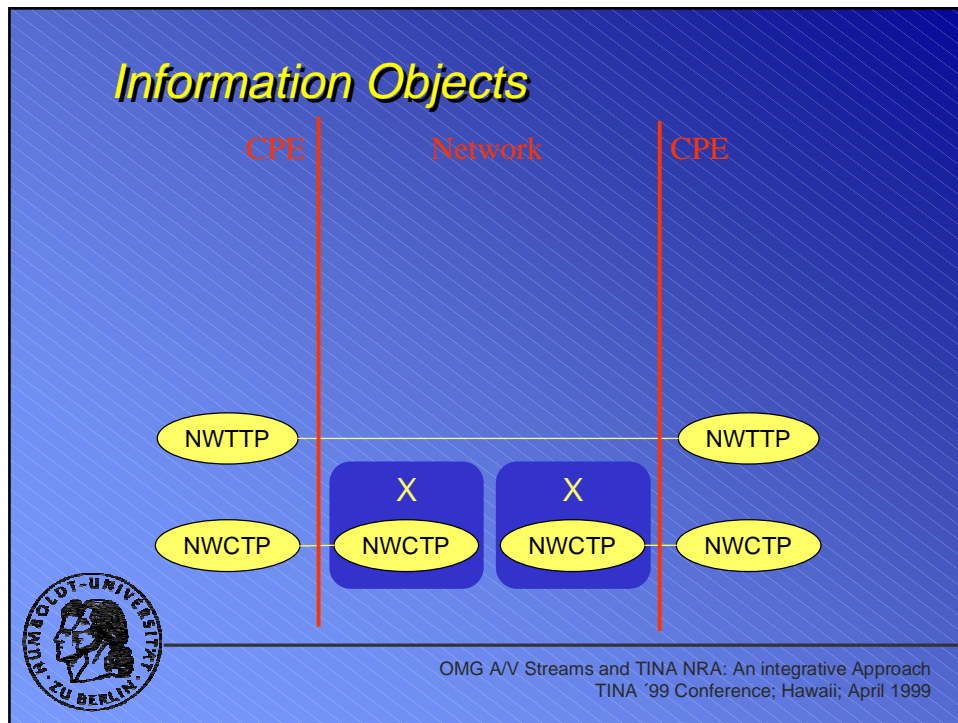
Information Objects

- NWCTP
 - VCI, VPI, MTU, AAL, traffic type, network qos
 - correlated to NWCTP SN
 - colocated to NWTTP



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Information Objects



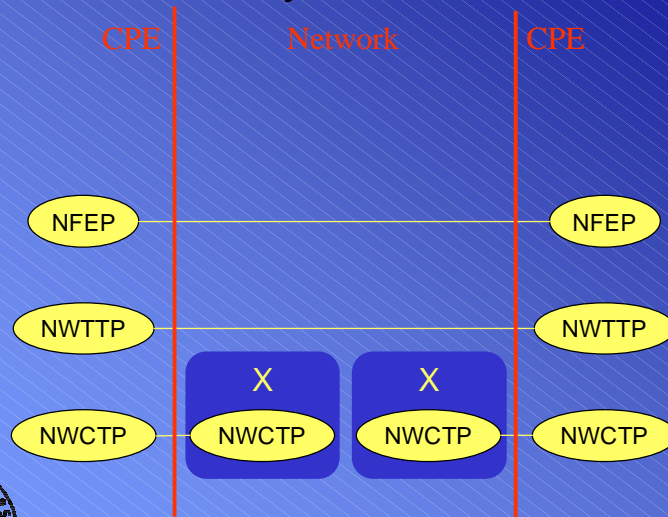
Information Objects

- NWCTP
- NWTPP
 - role, end-to-end user data protocol (e.g. TCP, UDP, native ATM, ...)
 - correlated to NWTPP
 - colocated to NWCTP, NFEP



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Information Objects



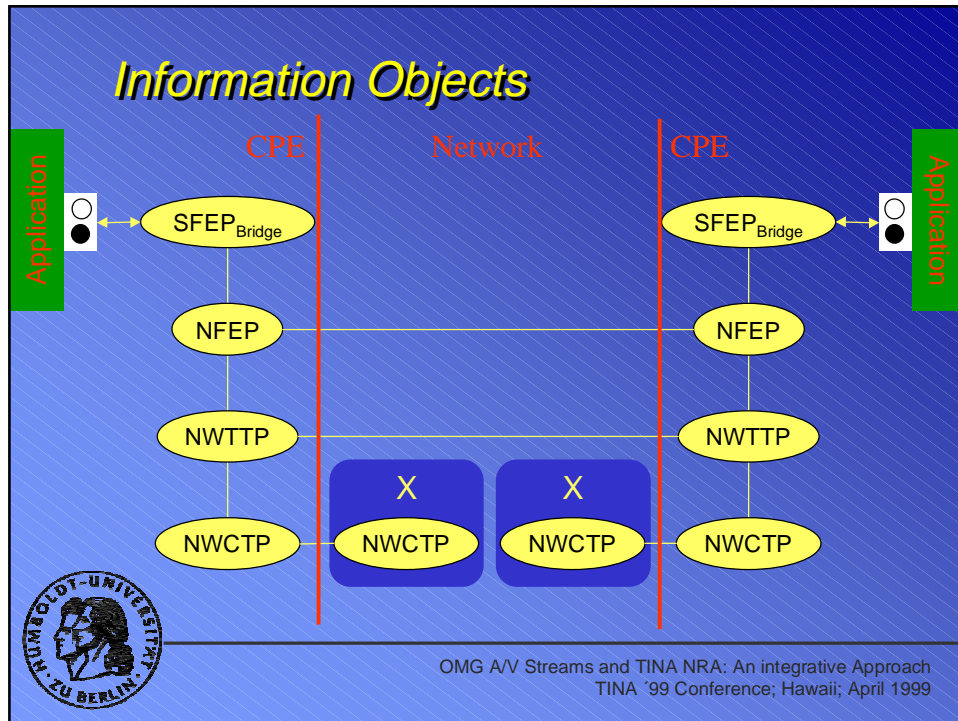
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Information Objects

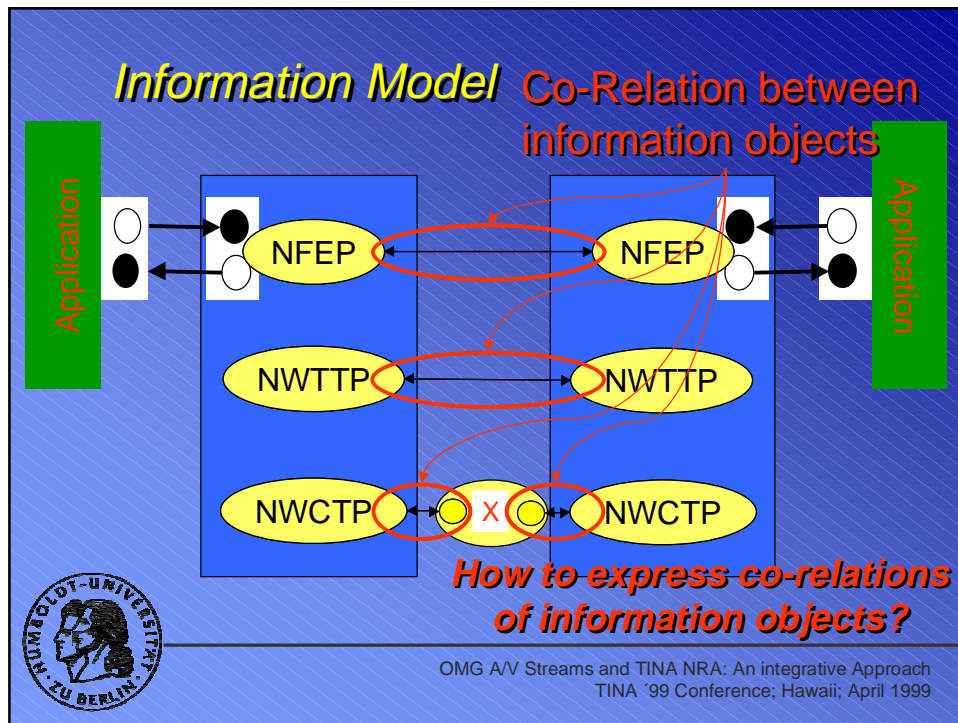
- NWCTP
- NWTTTP
- NFEP
 - file descriptor, fragment size
 - correlated to NFEP
 - colocated to NWTTTP, SFEP Bridge



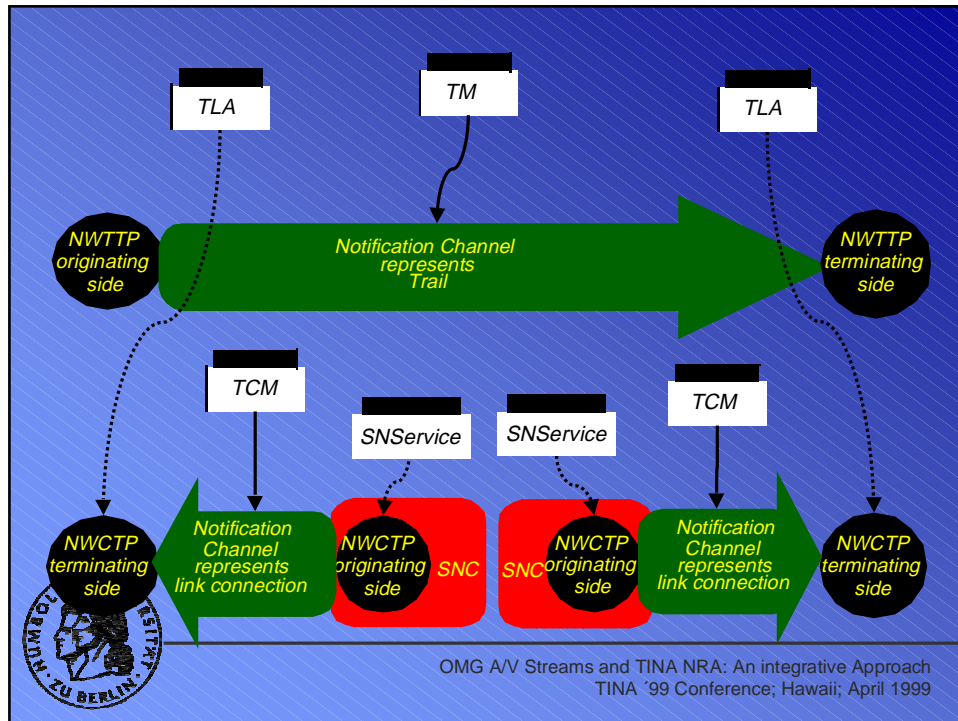
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- ## Information Objects
- NWCTP
 - NWTTTP
 - NFEP
 - SFEP Bridge
 - Product Standard, user data format, Application Layer Binding mechanism
 - correlated to NFEP
 - colocated to SFEP Bridge
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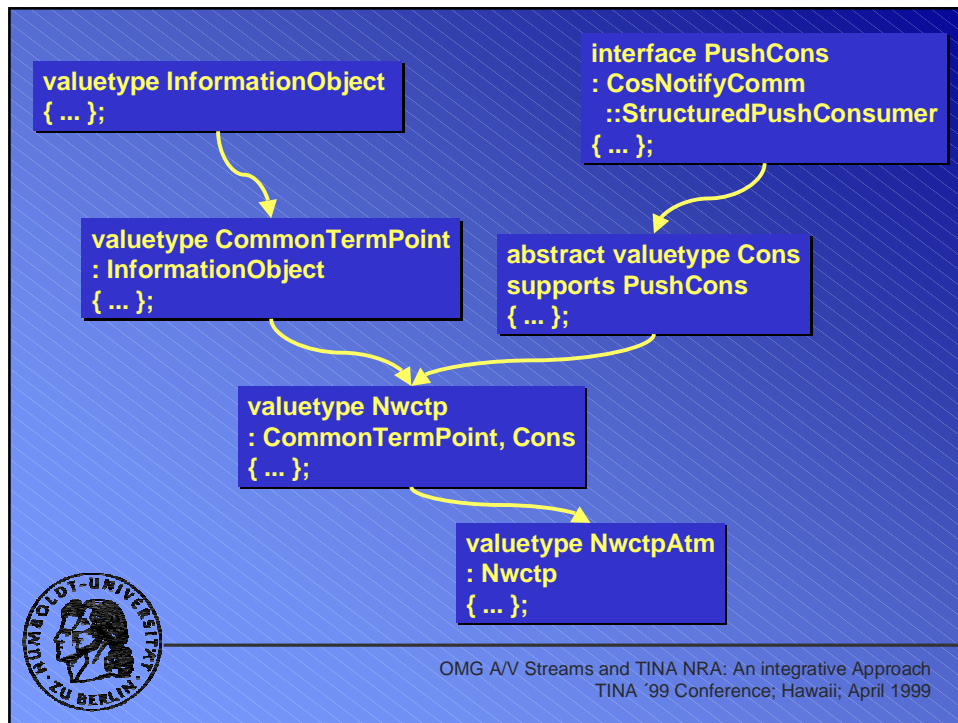
- ## Information Object Representation
- Notification channels express co-relations between information objects
 - decoupled communication
 - efficient information exchange
 - application of filters, time-outs for notifications, multi-cast of notifications etc.
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Information Object Representation

- Notification channels express co-relations between information objects
- Application of *Objects by Value* standard for light-weight information objects





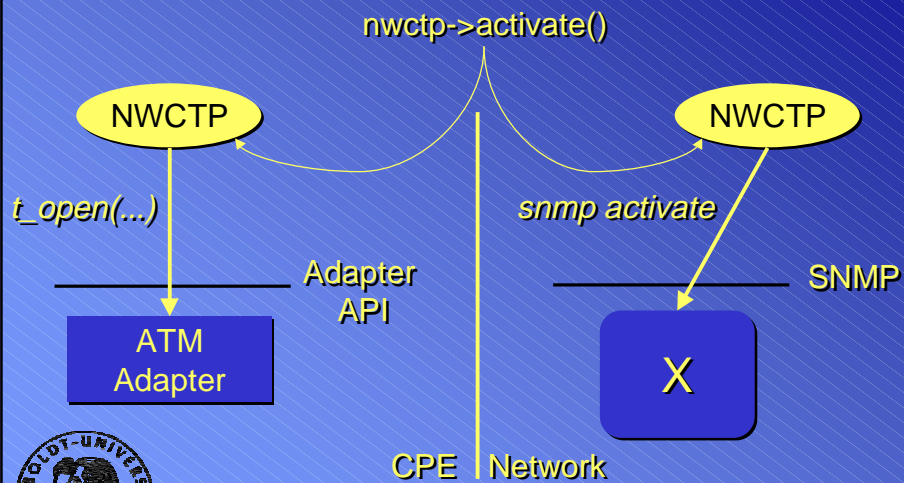
Information Object Representation

- Notification channels express co-relations between information objects
- Application of *Objects by Value* standard for light-weight information objects
 - local operation implementations hold domain dependent semantics, dynamically downloadable

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NWCTP Activation



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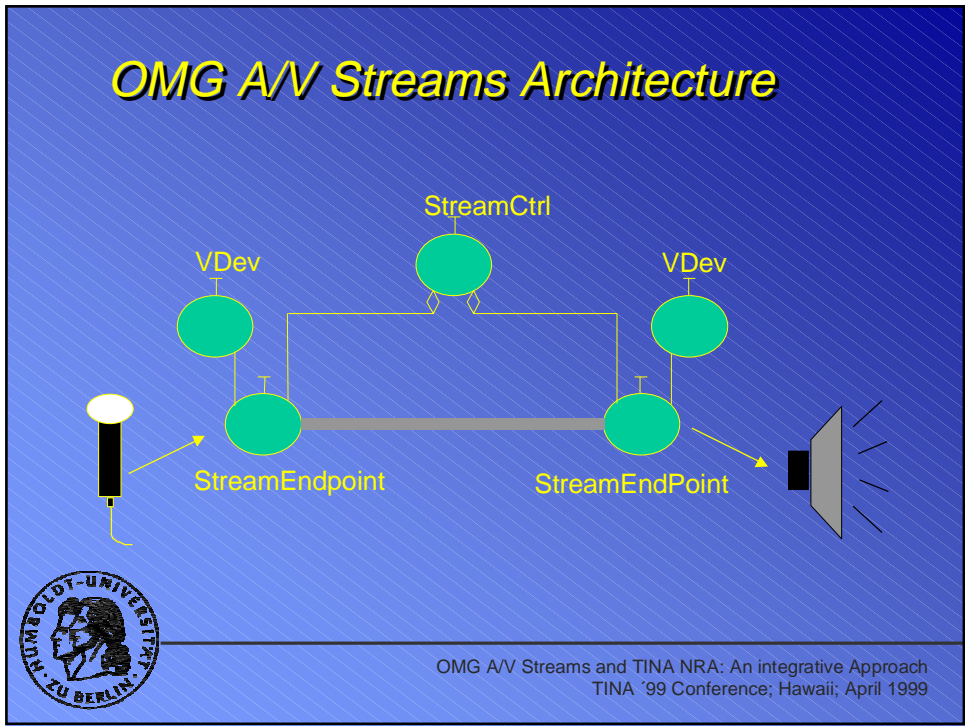
Information Object Representation

- Notification channels express co-relations between information objects
- Application of *Objects by Value* standard for information objects
 - local operation implementations hold domain dependent semantics, dynamically downloadable
 - can be transmitted as notifications directly (soon?!)
 - dependencies between information objects expressed through inheritance

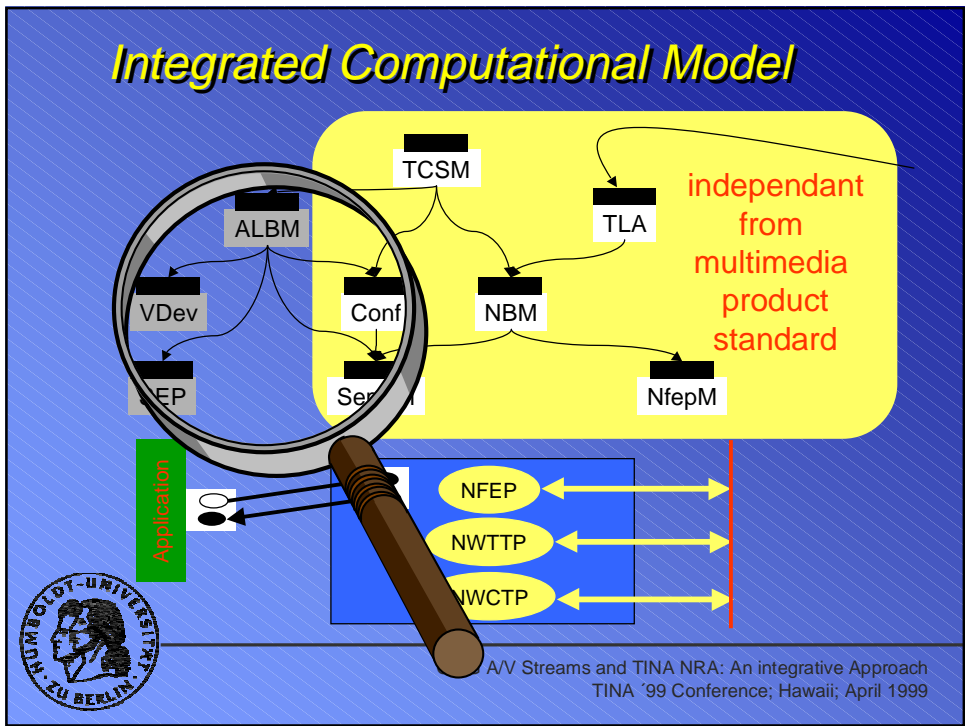


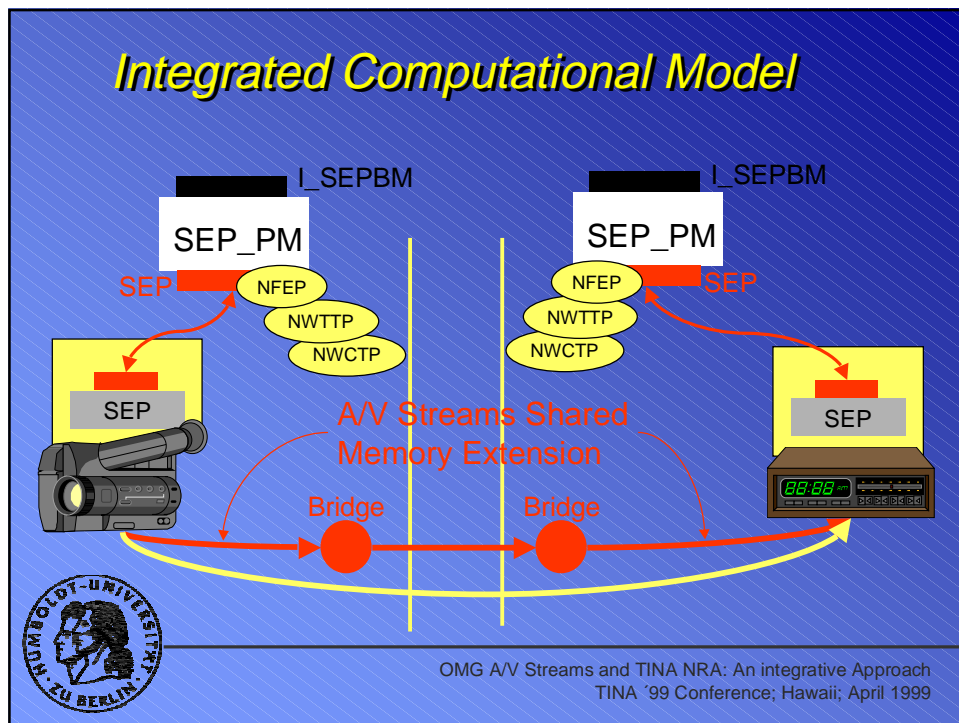
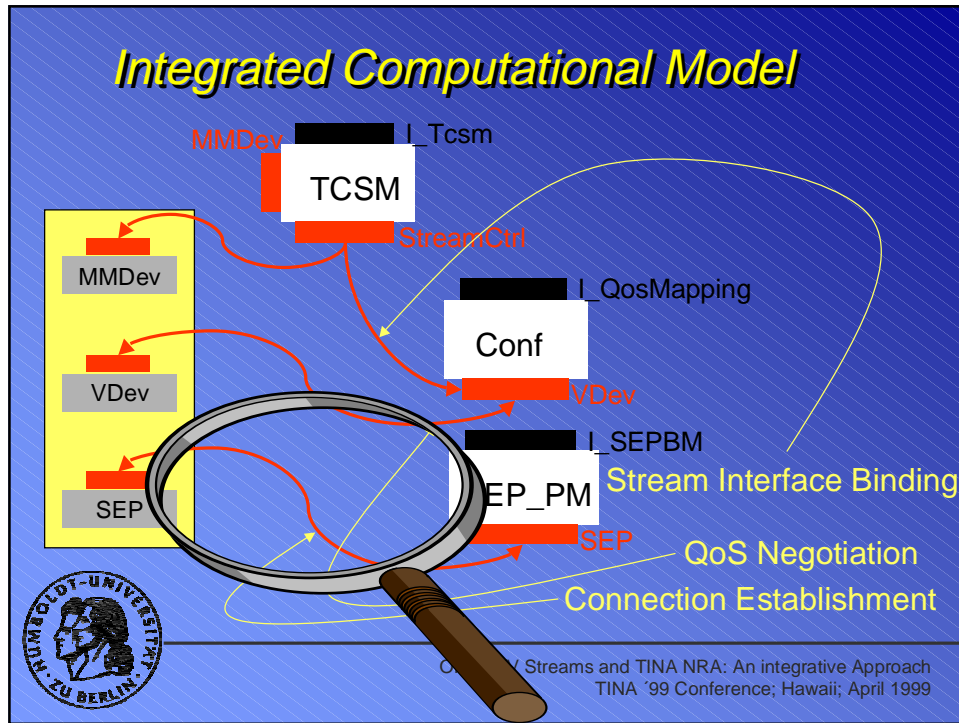
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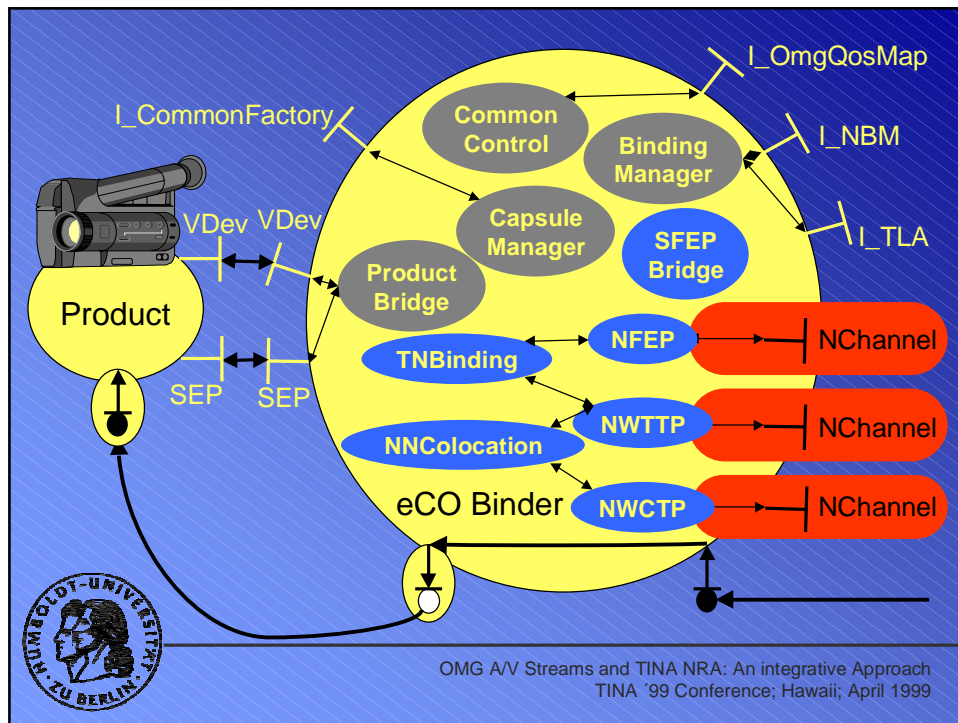
OMG A/V Streams Architecture



Integrated Computational Model







Conclusions

- Framework abstracts from networking technologies
 - efficient and manageable framework for customer devices
 - is able to support several networking approaches
 - at different layers (signalling vs. connection management, Internet Protocols vs. native)
 - demonstrator in an ATM environment



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Conclusions

- Framework abstracts from networking technologies
- Simple integration of multimedia products
 - OMG standard „Control and Management of A/V Streams“ as example
 - as much independance from multimedia products and standards as possible
 - simple to integrate new standards



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Conclusions

- Framework abstracts from networking technologies
- Simple integration of multimedia products
- ObV, POA and Notification Service improved elegance and efficiency of the framework
 - don't overuse objects by value !!!



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An Implementation of TINA Connection Management System for ATM Networks

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Fumito SATO^{††}, and Hiroshi ISHII[†]*

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TINA'99 Oahu, Hawaii, April 12-15, 1999

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Outline

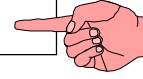
- **Introduction for TTT (The TINA Trial)**
- **Scope of TTT-CM (Connection Mgmt) Component**
- **Object model / basic design**
 - Engineering mapping,
 - Component deployment scheme
 - Usage of Trading Service
 - Relationship management
- **Evaluation for Implementation**
 - LNC (Layer Network Coordinator)
 - CP (Connection Performer)
 - Network Resource Data Builder
- **Conclusion**

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Outline

- Introduction for TTT (The TINA Trial)



- Scope of TTT-CM (Connection Mgmt) Component

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TTT (The TINA Trial)

History

- Phase1 1997.4 to 1998.5
- Phase2 1998.6 to 1999.4

Participants

- NTT, Fujitsu, Hitachi, NEC, Oki Electric, IBM, IONA Technologies, and CompaQ Computer

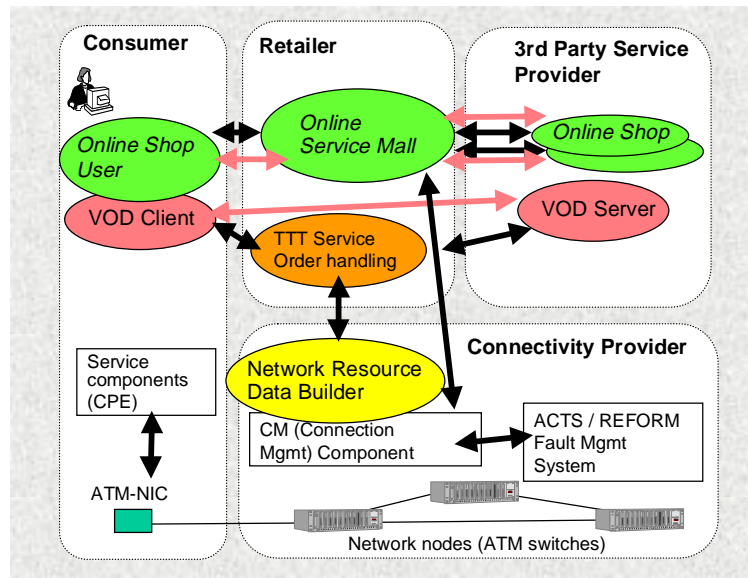
Goal of TTT

- Providing a full set of product: "from transport to application"
- Evaluation and interoperability test for TINA implementations in a multi-developer environment
- Feedback for TINA spec in the viewpoint of implementation

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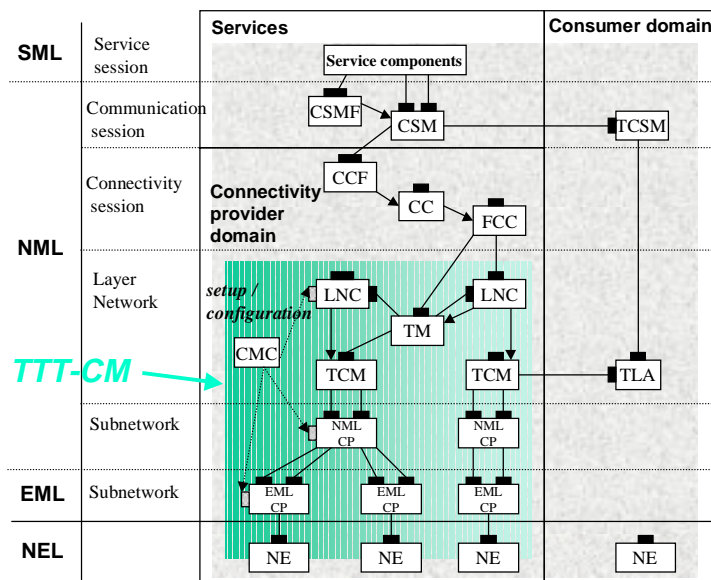
Applications for TTT



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Scope of TTT CM (Connection Mgmt) component



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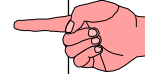


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- *Introduction for TTT (The TINA Trial)*
- *Scope of TTT-CM (Connection Mgmt) Component*

- **Object model / basic design**

- *Engineering mapping,*
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- **Evaluation for Implementation**

- *LNC (Layer Network Coordinator)*
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Object model / Basic design

Requirement:

- *Need for flexible object deployment*
- *Need for starting/creating/deleting of objects customized for each system configuration*

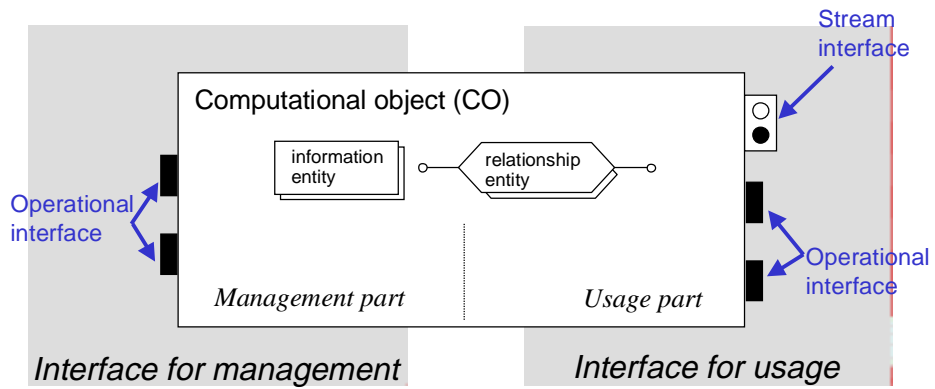
We propose:

- *Mapping scheme of TINA computational object into CORBA objects*
- *Definition of function that manages object creation/deletion*
- *Definition of function that deploys objects into DPE nodes*

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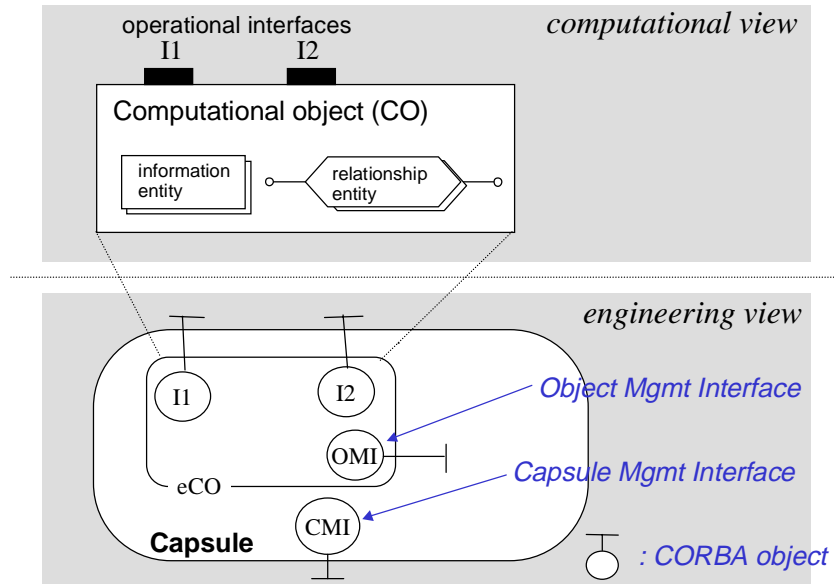
TINA computational object



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Engineering mapping



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Interface definition

CMI (Capsule Mgmt Interface) is responsible for setup of Capsule, creation/deletion of eCO inside a Capsule.

OMI (Object Mgmt Interface) is responsible for creation /deletion of interface object inside an eCO.

Mgmt (CpMgmt, LncMgmt,...) interface handles creation / deletion of information objects inside an eCO.

RelationshipIF handles creating/removing relationship information inside an eCO.

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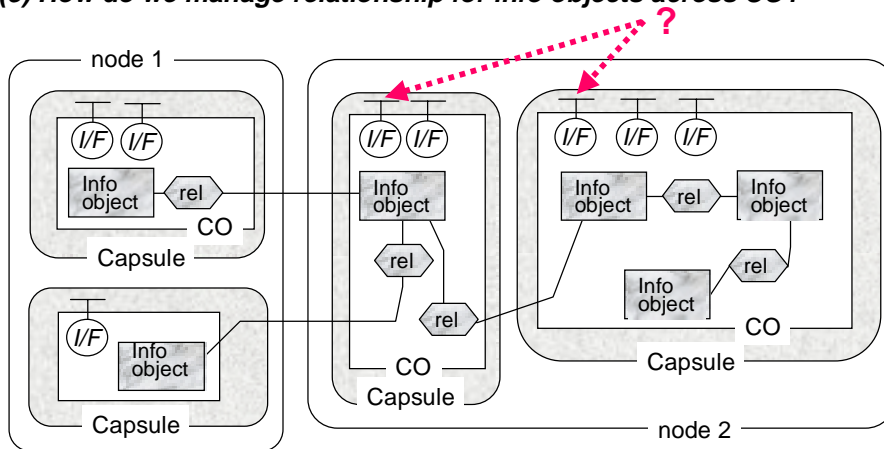


Usage of Trading Service

(1) How do we distribute & keep consistency for info objects into distributed CO?

(2) How do we find the right interface object for a particular info object?

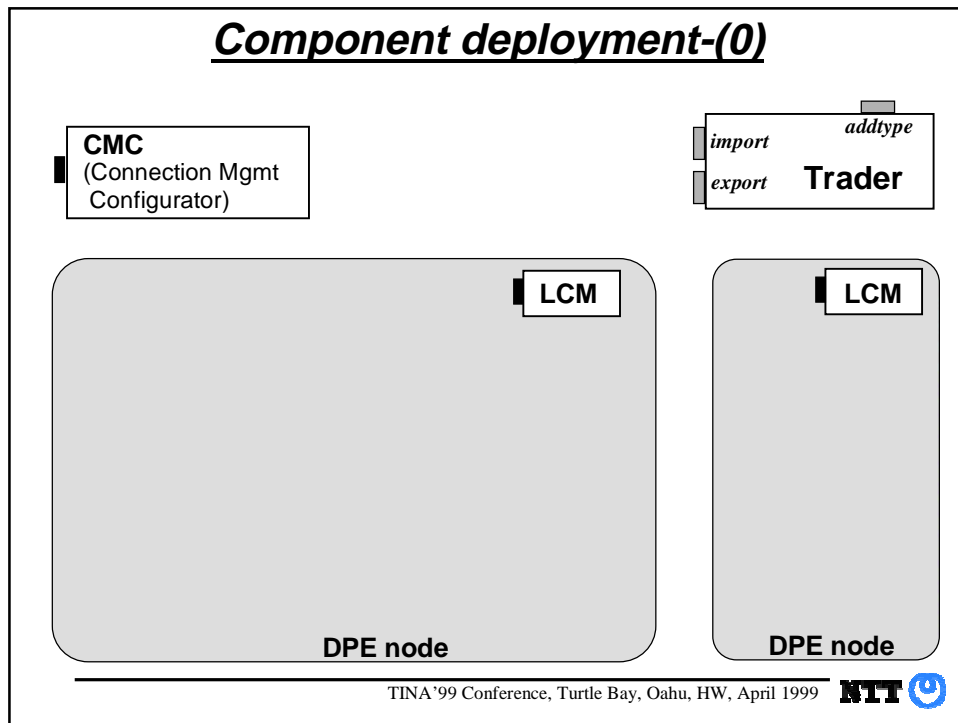
(3) How do we manage relationship for info objects across CO?



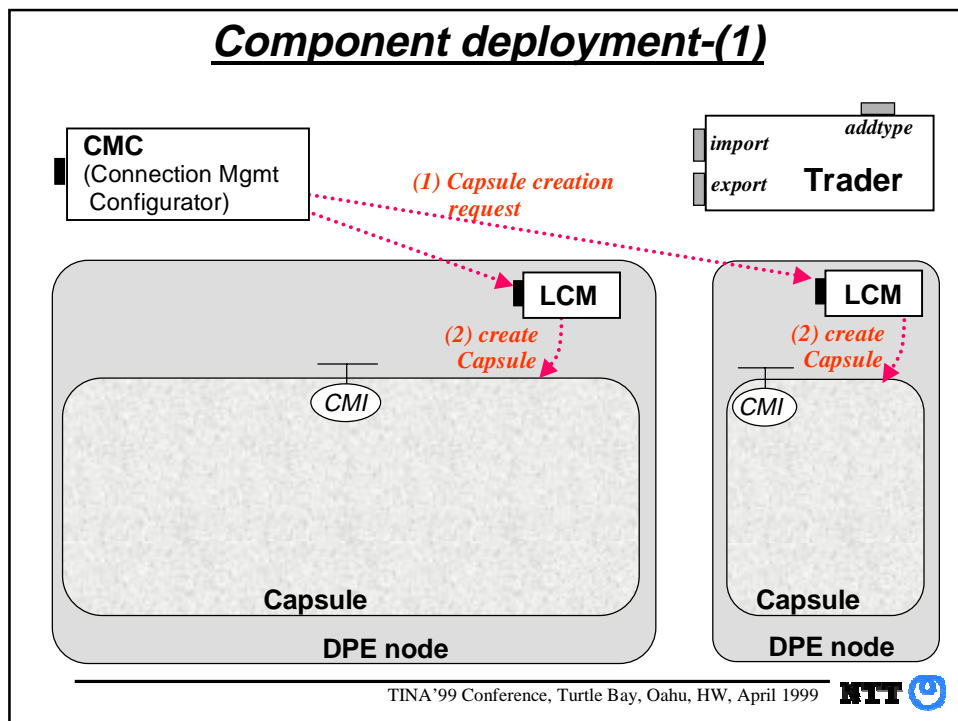
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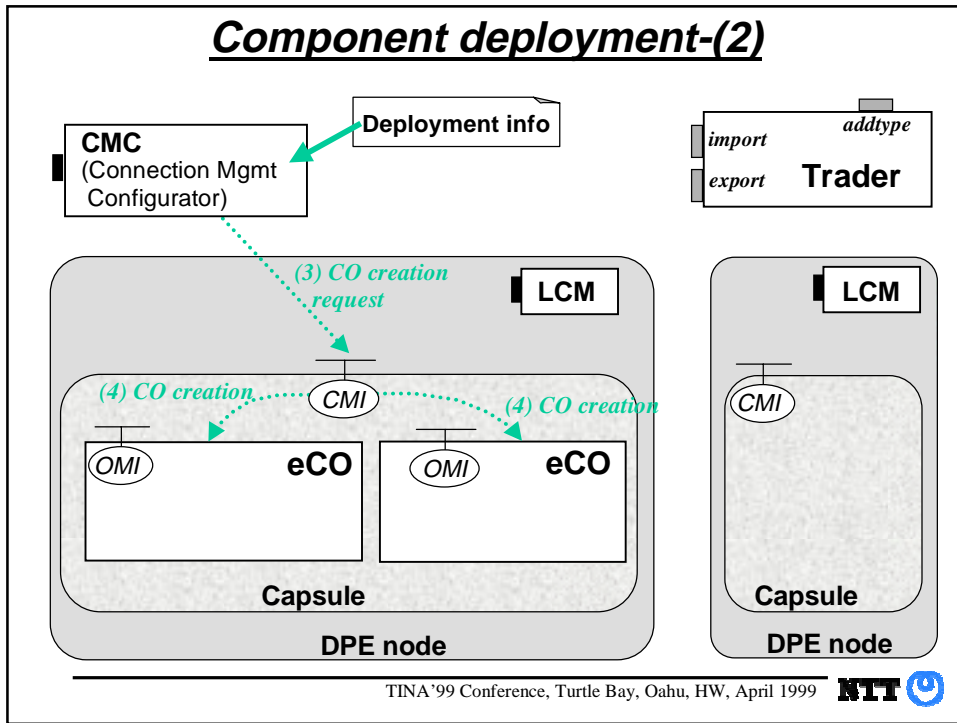
Component deployment-(0)



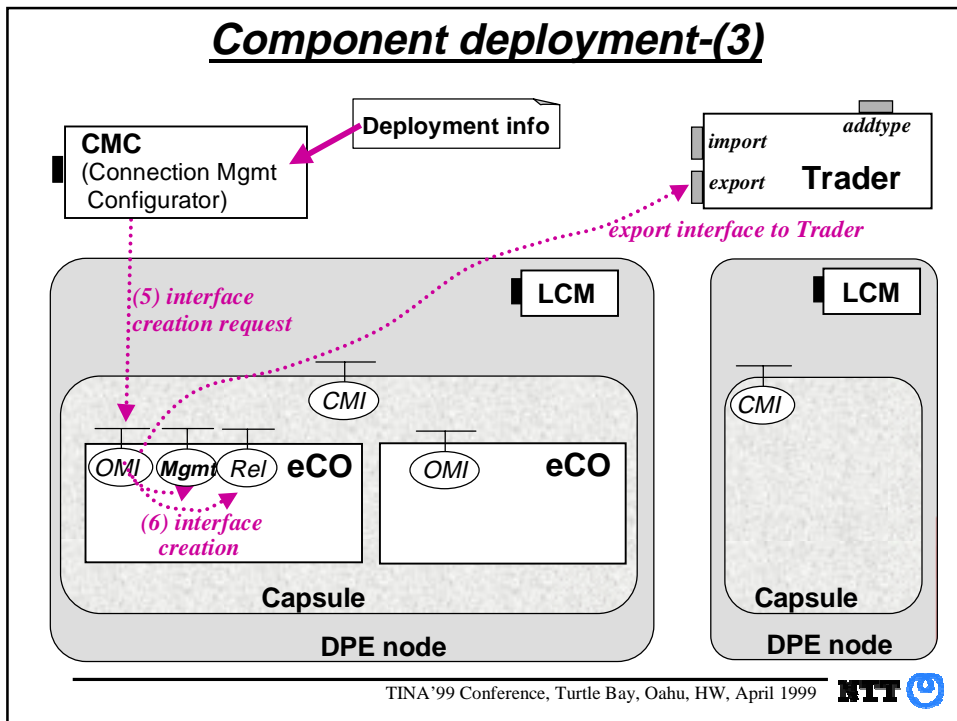
Component deployment-(1)



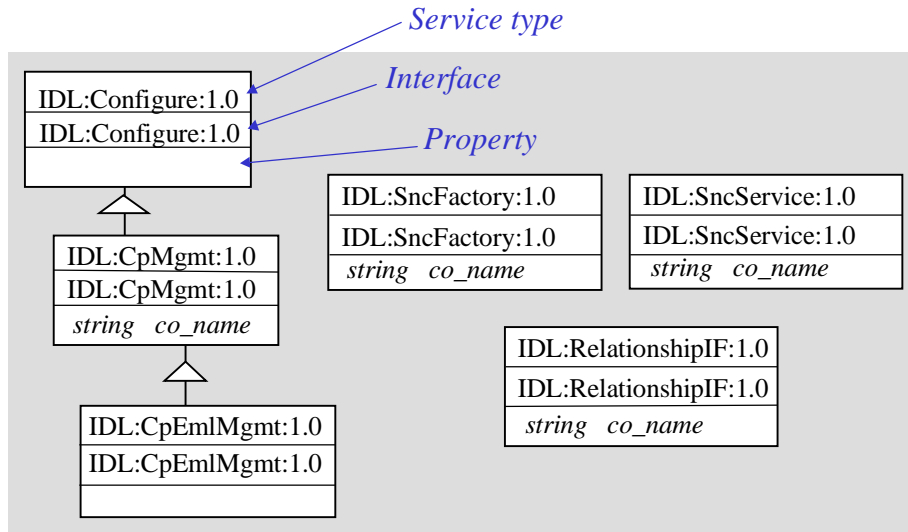
Component deployment-(2)



Component deployment-(3)



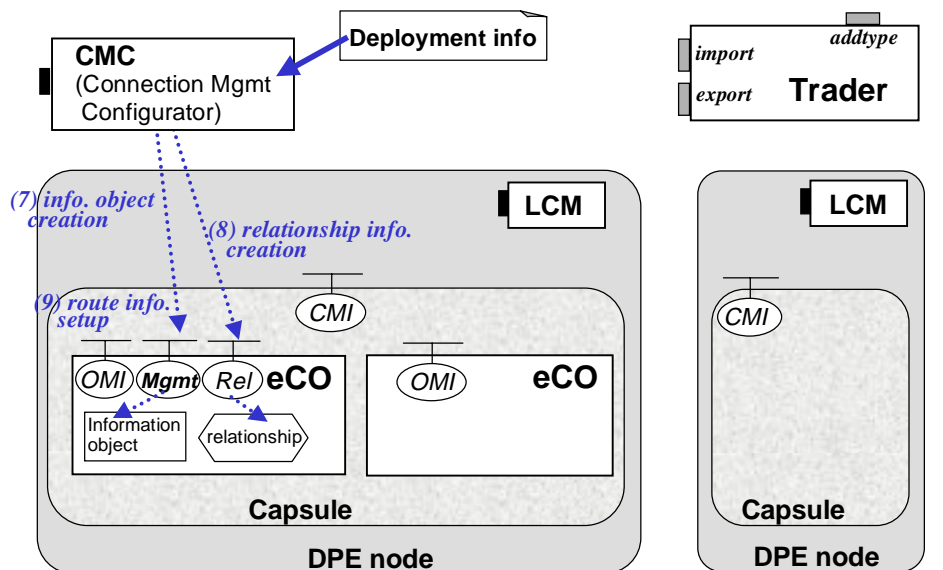
Service type definition (CP example)



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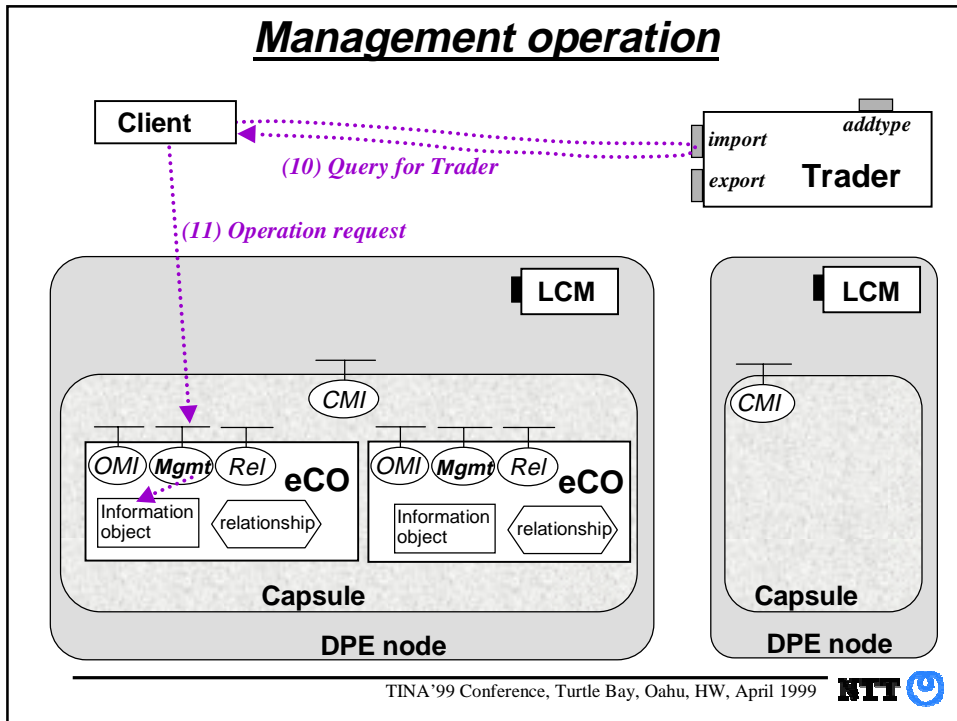
Component deployment-(4)



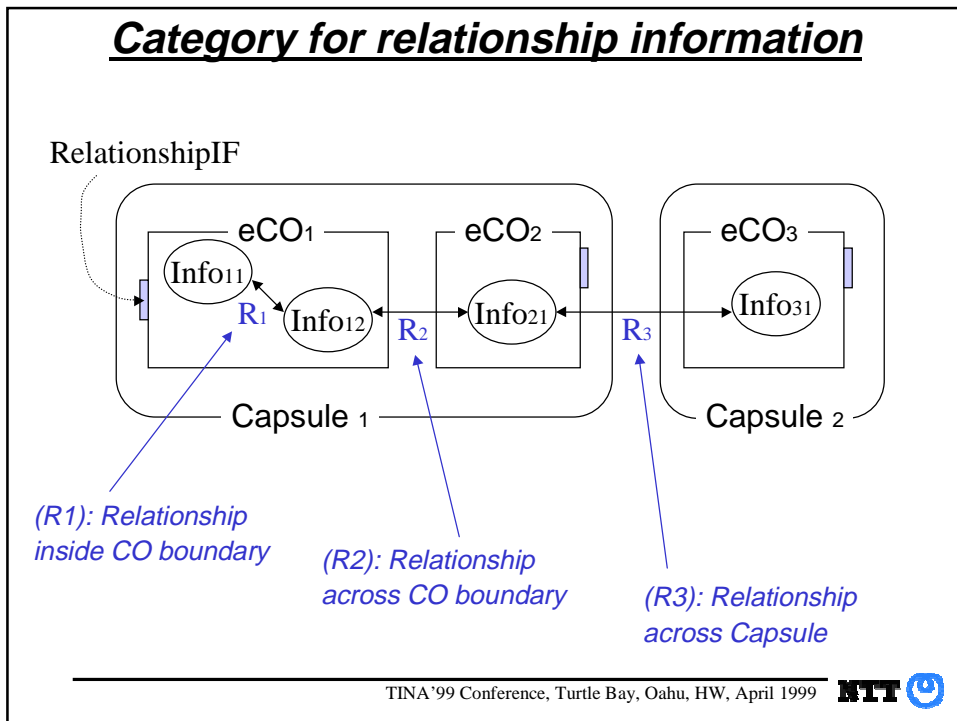
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Management operation



Category for relationship information



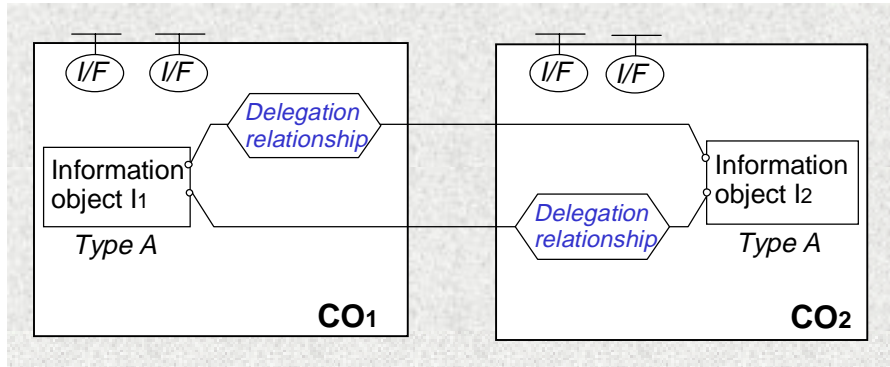
Delegation relationship

- *Delegation relationship relates info objects that are logically coinciding but stored in different COs.*

- **Example**

LinkTP (Network Level --- Element Level)

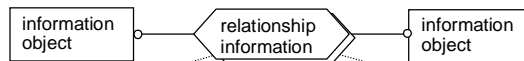
NWCTP (Network Level --- Element Level)



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Definition of relationship information



Relationship type: Delegation			
Role 1:	Superior	Role 2:	Subordinate

Information object 1	
CorbaIF	others
co_name	NMLCP0
Type	LinkTP
Resource ID	LTP01

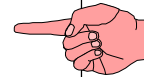
Information object 2	
CorbaIF	others
co_name	NMLCP1
Type	LinkTP
Resource ID	LTP11

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Outline

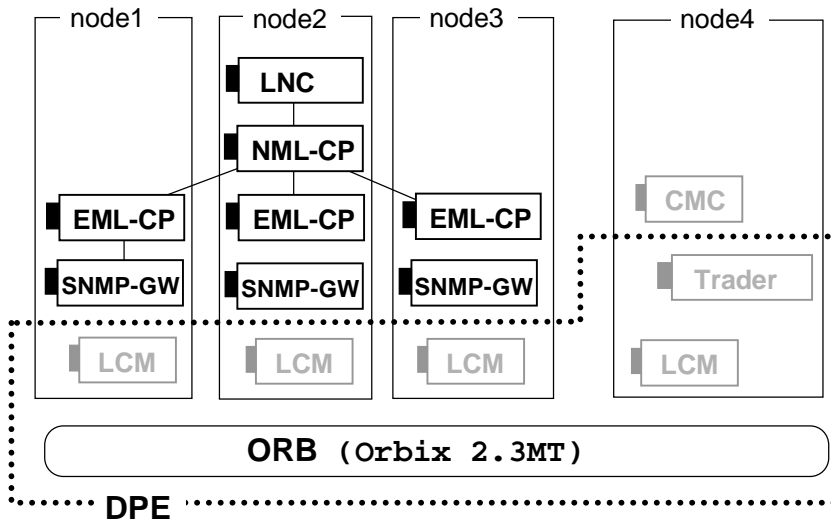
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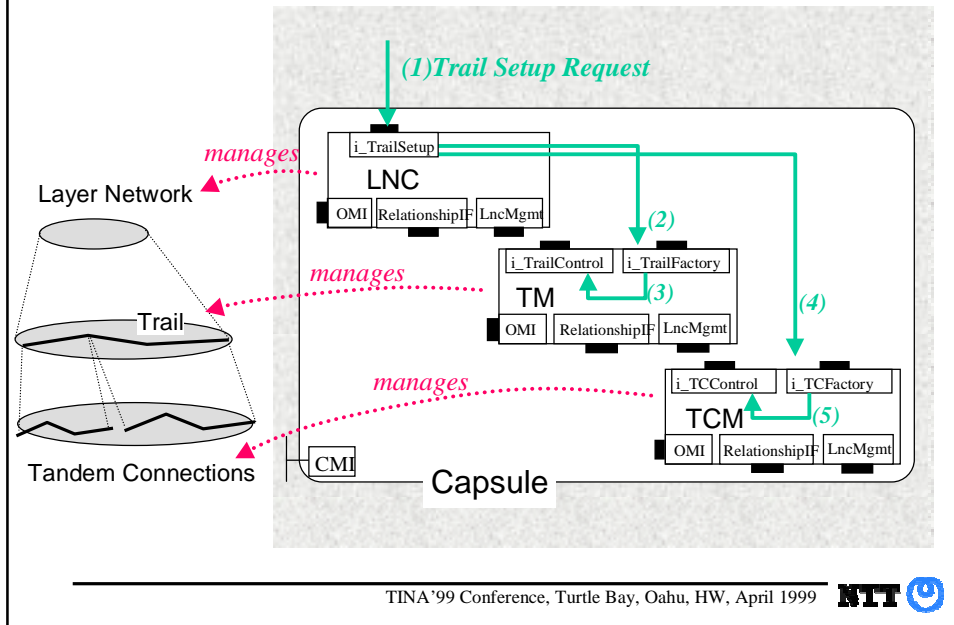
Connection management component



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LNC (Layer Network Coordinator)



LNC (Layer Network Coordinator)

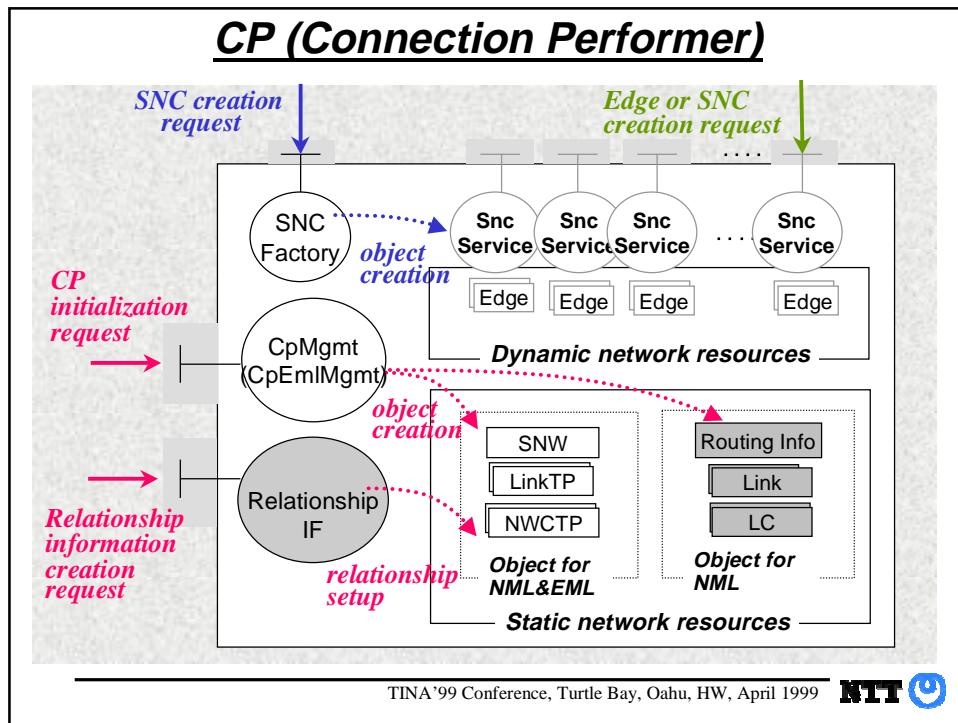
TTT-CM unique features

- Represents a single layer network domain
- Setup and release point-to-point Trail inside a single Connectivity Provider domain

Evaluation of implementation

- LNC, TM (Trail Manager), and TCM (Tandem Connection Manager) deployed in a single Capsule
 - ... A customization for concentrating interaction related to Layer Network inside a single process.
- Requires LNC client to handle the Trader usage
 - ... Need for more loosely combined client interface
- Multi-point connection are for further development

CP (Connection Performer)



CP (Connection Performer)

Distinguishes static/dynamic information object

- Static network resource (SNW, LinkCTP, NWCTP, ...) to be set-up initially
- Dynamic network resource (Edge, SNC, ...) to be set-up upon request

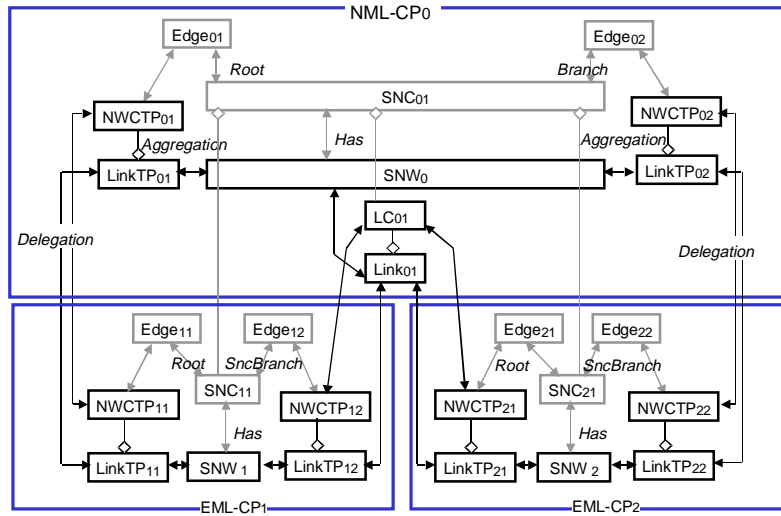
Reuse of common part (NML/EML)

- Uses common binary code for both NML and EML (Decides behavior of CP by initial parameter)

Delegation relationship

- NWTTP, LinkTp between NML-CP and EML-CP are in delegation relationship

Managed information of CP



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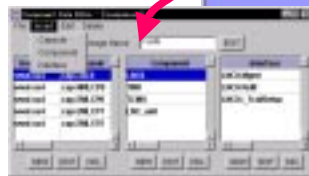


Network Resource Data Builder tool

TTT Network Resource Data Builder (Web)



Component
Deployment Editor



*Maps Information /
computational objects into
each node*

Resource Information
Designer



*Defines information objects /
relationship information*

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